

This New South Wales State Dodgeball Rulebook Update is to be read in conjunction with the [NSWDL Rulebook V2.3](#) until a full revision and version release can be completed.

Section	Update / Amendment
<p>3.1.3 (b) Amended for Affiliates</p>	<p>A Controlling Body may apply to NSWDL to vary application of these Rules or permit exemptions applicable to participants who are enrolled in the ADF National Program and/or selected as an Australian Representative to ensure athletes are able to fulfill their roles without hindrance to their NSWDL competition;</p>
<p>3.2.3 Amended for WDBF alignment</p>	<p>For a Women's only competition employing WDBF style play, the court shall be:</p> <ul style="list-style-type: none"> (a) A rectangle; (b) 52.5 feet (16 metres) long; (c) 30 feet (9 metres) wide; and (d) Divided into two equal half sections by a Centre Line.
<p>3.3.1.1 Amended and replaced for Mixed 3:3 Format</p>	<p>Substitution</p> <p>Substitutions are only allowed for Teams that have less than six (6) registered Players but more than three (3) registered Players in their Team (not including Non-Active Players) for the Round.</p> <p>Substitutions for the Mixed Division should fill to a maximum of three (3) Active Players of each Gender and having no Inactive Players. The Gender maximum of three (3) must be maintained. I.e., Having four (4) Players of same gender and two (2) Players of the opposite Gender on court is not allowed because the maximum number of three (3) is not maintained.</p> <p>Examples:</p> <ul style="list-style-type: none"> (a) If the Mixed Team has three (3) Active Players of the same Gender and one (1) Active Player of the opposite Gender, that Team is allowed to have two (2) Substitution Players of the opposite Gender only, (b) If the Mixed Team has four (4) Active Players of the same Gender and two (2) Active Players of the opposite Gender, that Team is NOT allowed to have any Substitutions as there are six (6) registered Active Players. The Team can therefore only field five (5) players on court at any time abiding with the Gender Maximum. (c) If the Mixed Team has five (5) Active Players of the same Gender and zero (0) Players of the opposite Gender, that Team is allowed one (1) Substitution Player of the opposite Gender only. The Team can therefore only field four (4) players on court abiding with the Gender Maximum. (d) If the Mixed Team has six (6) Active Players of the same Gender and zero (0) Players of the opposite Gender, that Team is not allowed any Substitutions, however they have the option to play the match with the Gender maximum or Forfeit the Match.

Section	Update / Amendment
	<p>(e) If the Team in a Gender Division (Men's or Women's Only) has less than six (6) but more than three (3) registered Players, that Team is allowed to fill to a maximum of six (6) Active Players with no Inactive Players.</p> <p>The Substituting Player/s must not be registered to another Team in the League. Substitution must be declared by Captains to the Controlling Body prior to the beginning of the Match. Invalid Substitutions may be considered Misconduct under Section 5.2.3</p> <p>Player substitutions will only be allowed in between Sets or during Timeouts as per Section 4.1.2.3. A Catch may only revive an Eliminated Player in that Set.</p>
<p>4.1.4.3 Amended to reduce false starts</p>	<p>Starting Signals</p> <p>Following any required warnings as per Section 4.1.3.4, Match Officials will determine that both teams are ready to begin or that regulation time between sets has elapsed and invite teams to prepare for commencement of the Set with an announcement. The announcement will affirm that both teams are ready.</p> <p>After a short pause that should be no longer than three (3) seconds, Match Officials will blow a whistle in conjunction with a downward hand movement to initiate the Set, see Figure 2.</p> <p>E.g. "Both Teams Ready" + Whistle/Downward Hand Motion</p>
<p>4.1.4.5.2 WDBF Alignment</p>	<p>Balls will be placed on the center line no further than 3 metres from the right side line boundary for retrieval on the Opening Rush.</p>
<p>4.2.6.1 WDBF Alignment</p>	<p>Returning to the Court</p> <p>Before a Revived Player can re-enter the Court, they must touch the Out Box with part of their person, then re-enter the Court by stepping over the Base Line and into the court boundaries. Entry from any other area or making contact with the Base line will cause immediate Elimination.</p> <p>Revived Players must re-enter the Court in a timely manner, however, they are not required to do so into immediate threat, such as into the path of a Live Ball in flight; this does not include the threat of a throw. Delaying return unnecessarily may constitute Player Misconduct under Section 5.2.3.</p>

Effective from 23 March 2023